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: A Study Of Cyberpunk Literature In The Light Of Postmodernism	العنوان:
/ With Special Refernce To William Gibson's Trilogy	بيانات أخرى:
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is more than a movement, even though its prime theorist, Cyberpunk Sterling, consistently refers to it as the Movement. There are Bruce exceptional links between cyberpunk and other crucial building blocks the twentieth century. First, it is possible to analyze cyberpunk in of .the light of the contemporary political and socio-cultural scene ,Second, the generic structure of cyberpunk can be traced to SF examining thematic and technical aspects. Third, cyberpunk can also .studied as a postmodern phenomenon be of the contemporary socio-cultural First, cyberpunk is the offspring of nuclear energy, the increasing milieu. Culminating after the threat obviously destructive techno-phobia now hovers upon less genetic engineering. Such innovations, such as micro-electronics, and dystopian image presented in fears are addressed in cyberpunk. The paranoia that lurks at the heart Gibson's world is symptomatic of the .twentieth century of the sociopolitical reality of the	ملخص:

involves fear of secret This paranoia outstretches techno-phobia. It theory spares agency and global conspiracy. Indeed, conspiracy schemes. Cyberpunk nothing from political assassination to worldwide Gibson's .provides in-depth analysis of contemporary paranoia nightmare of a multinational corporations are the materialization of the .politically abused globalization presentation of mighty megacorporations tackles Moreover, Gibson's a world economy exploited by a capitalism the economic disaster of This addresses the contemporary fear of .that went out of control economic system that has not by any means relying heavily on a single .stood the test of time also epitomizes contemporary cultural reality. The Cyberpunk consumerism with world economy, the rise of rock and intertwining of realms of marginalized subculture, and the roll from the culture are issues fundamental to technologization of popular issues are profoundly expounded contemporary global cultural. These .by cyberpunk directly related to SF through the futuristic Second, cyberpunk is the extrapolation of hardcore scientific facts. backDROP of its plot and into broadly distinct "waves." These are stages SF is generally divided that alter the thematic and technical structures of literary development given period. Mostly, these waves alternate between of SF written in a interpolation, hard and soft SF. The alternation extrapolation and degree of dependency on scientific facts as opposed usually involves a non-scientific imagination. Such oscillation, if ,to purely literary of the contention between the factual and the anything, is indicative inherent in the human perception of life, with its virtual; a conflict body, spirit and matter, the tangible and the dualism of mind and not abstract. Cyberpunk does

It .merely react to any particular previous phase, or "wave", of SF also might bear some direct affinities of one phase stylistically, but it that exhibits thematic traces related to a different phase. This shows cyberpunk is SF's answer to the contention. It carries within its thematic and technical structure the seeds of both aspects of contemporary reality, the factual and the virtual. A case in point is cyberspace. On the one hand, it extrapolates the rigid scientific up actuality of cybernetics and fiber optics. On the other hand, it opens through virtual reality unprecedented dimensions for human imagination through an entire existence alternative to our physical ,reality. Thus, cyberpunk embraces both the factual and the virtual .rather than react in favour of one of them invariably related to postmodernism, the driving Third, cyberpunk is thought. Frederic Jameson, one of the founding force of contemporary theory, stipulated that cyberpunk is the figures of postmodern postmodern aesthetic. Indeed, postmodernism crystallization of the the very core of their existence. and cyberpunk deeply share metanarratives as despotic Postmodernism advocates outgrowing elimination of critical imposition of Modernism. This entails the lowbrow culture. boundaries between modernist highbrow and subculture of Cyberpunk thrives on this notion. It demarginalises the by linking it to ,punk and reinstates it at the heart of canonical thought .science new awareness of spatial Furthermore, postmodernism propagates a Cyberspace figures out as .power as opposed to temporal dominance disembodiment of human the manifestation of the spatial element. The measure of control over consciousness in cyberspace denies time any human consciousness the body. Moreover, postmodernism redirects This involves a new .into the realm of the Other, redefining the Self

<p>basic shift, as attitude towards the body. Cyberpunk epitomizes such reality on the human the idea behind cyborgs reinscribes contemporary .body literary movement associated Finally, cyberpunk is more than a single more of an inevitable with particular reactionary elements. It is socio-cultural context of the late evolution that stems from the global by the past in its interest in the twentieth century. It is influenced it stretches off to the future in :metamorphosing human consciousness humankind can go, but in both cases aspiration to foresee how far .contemporary reality cyberpunk lurks at the heart of</p>	
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